## Kinloch, Goochland County, Virginia

## **POST-CONSTRUCTION REVIEW APPLICATION** APPLICATION FOR CERTIFICATE OF COMPLIANCE FOR PROPERTY IMPROVEMENTS

New Home	Building Improvement	Site Improvement		
Lot Number:	Lot Address:			
Applicant Name:		Date:		
Applicant Mailing Address:				
Applicant Telephone Numbers: (W) (H)				
(Mobile) (E-Mail Address)				
Contractor's Name and Telephone:				
Date and Time Lot will be Ready for Post-Construction Review:				
Date Closing is Scheduled:				
Property Improvement Application Certificate of Approval Certificate Number:				
Site Stakeout Application Certificate of Approval Certificate Number:				
Please send the Certificate of Compliance to:				
Contractor Address:				
Lender Address:				
Closing Attorney Address:				

If defects are noted or if the project is incomplete, I understand that I am responsible for notifying the ARB for a second inspection by the date specified by the ARB. An additional application fee will apply. Bonds will be retained until a Certificate of Compliance is issued. To the best of my knowledge the above information provided is accurate. I understand that any approval resulting from this review is for compliance with the Kinloch Architectural Design Guidelines only and does not relieve my responsibility for obtaining all other necessary permits and compliance with applicable County, State, and Federal laws, regulations, codes, ordinances, and statutes. Applicant Signature \_\_\_\_

<i>Do Not Write Below:</i> Submit completed application to arb@kinloc		bmit completed application to arb@kinlochva.com		
Date Application Received: Date of Re		n Received: Date of Revi	ew:	
Y	Ν	If	No, List Remarks:	
		Plans Approved		
		Colors Approved		
		Materials Approved		
		"Limiting Conditions" Met		
		Construction Approved		
		Landscaping Complete & Approved		
		Complies with Guidelines		
		Certificate of Compliance to be Issued		
If incomplete, date by which remarked items must be complete:				
Signed for ARB: Print Name:		Pr	int Name:	

Signed for ARB: